

**THE MATHEMATICAL MODEL FOR THE INTERNAL WORM
GEARING WHIT CYLINDRICAL WORM**

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Abstract: In this paper we present the mathematical model for an experimental driving whit small dimension and high transmission ratio. This driving is the internal worm gearing whit cylindrical worm.

Key words: mathematical model, internal worm gearing whit cylindrical worm.

1. INTRODUCTION

The internal worm gearing whit cylindrical worm it is an experimental driving on the researching.

This paper present the mathematical model for the internal worm gearing whit cylindrical worm. To obtain the mathematical model must be route the follow stage:

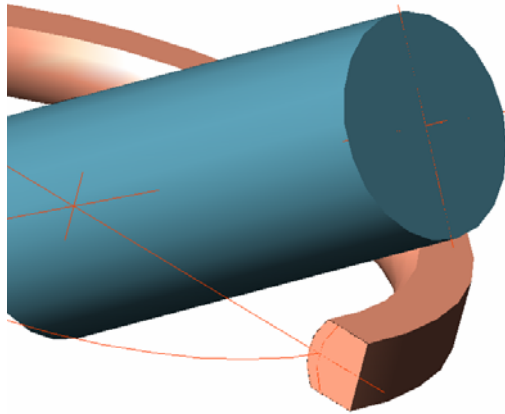
1. Assign the coordinate systems and the connections between them.
2. Determinate the transformations matrixes
3. Define the generator worm equation
4. Define the worm well mathematical equations.

2. THE COORDINATES SYSTEMS

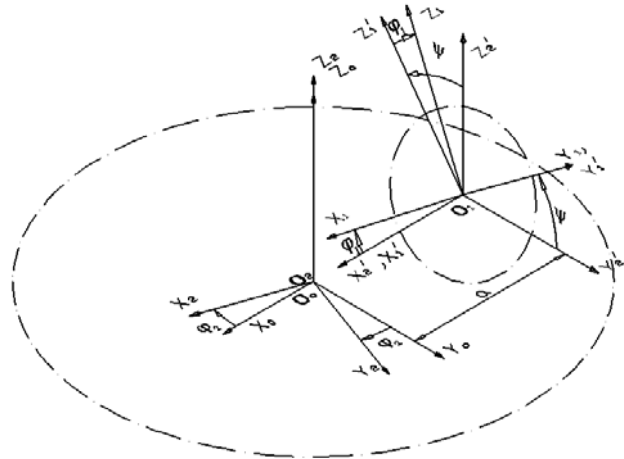
The coordinate systems for the mathematical model are presented in Picture 1. The coordinates systems are the follows:

- The $O_0x_0y_0z_0$ coordinate system – the functional reference system, considered fix;
- The $O_2x_2y_2z_2$ coordinate system – the mobile reference system of the worm wheel;

- The $O_2'x_2'y_2'z_2'$ coordinate system – the translated coordinate system with the distance between the axis “a”, on the direction of O_0x_0 ax;
- The $O_1'x_1'y_1'z_1'$ coordinate system – the rotated coordinate system with $\psi = \text{const}$ angle.
- The $O_1x_1y_1z_1$ coordinate system – the mobile reference system of the worm.



Picture 1. The solid model of the internal worm gearing with cylindrical worm



Picture 2. The coordinate systems for the mathematical model

The worm turns around $O_1'y_1'$ axis with ω_1 , and the worm wheel turns around O_0z_0 axis with ω_2 , angular velocity.

The transmission ratio is constant and is determined by the equation:

$$i = i_{12} = \frac{1}{i_{21}} = \frac{\omega_1}{\omega_2} = \frac{\varphi_1}{\varphi_2} = \text{constant} \quad (1.)$$

Where: ω_1, ω_2 – angular velocity for the worm and for the worm wheel;

φ_1, φ_2 – angular rotation for the worm and for the worm wheel.

The angular rotations depend on time.

$$\varphi_1 \cdot t = \varphi_2 \cdot i_{12} \cdot t \quad (2.)$$

3. THE TRANSFORMATION MATRIX DETERMINATIONS

To define the worm there are two possibilities. If the surface of the worm is not complicated (for example Archimedes worm) the mathematical equations define it in $O_1'x_1'y_1'z_1'$ coordinate systems. ($T_1'2$ transformation) Else we define the generating curves of the worm, which on moving the “P” point, are in the $O_1x_1y_1z_1$ mobile reference system of the worm. Thus the coordinates of the motion point from the coordinate system of the worm $O_1x_1y_1z_1$

must be transformed in to the coordinate system of the worm wheel $O_2x_2y_2z_2$. (T_{12} transformation)

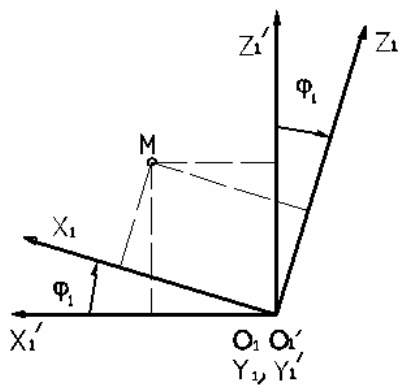
The transformations matrixes, which is the product of the elementary rotation and translation matrixes, are the following forms:

$$\mathbf{T}_{12} = \mathbf{T}_{11}' \cdot \mathbf{T}_{1'2}' \cdot \mathbf{T}_{2'o}' \cdot \mathbf{T}_{02} \quad (3.)$$

$$\mathbf{T}_{1'2}' = \mathbf{T}_{1'2}' \cdot \mathbf{T}_{2'o}' \cdot \mathbf{T}_{02} \quad (4.)$$

The elementary transformations are a following:

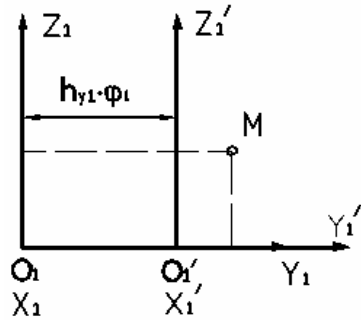
Transformation \mathbf{T}_{11}'



$S_1 \rightarrow S_1'$
Rotation whith φ_1

$$\begin{cases} x_1' = x_1 \cdot \cos \varphi_1 + z_1 \cdot \sin \varphi_1 \\ y_1' = y_1 \\ z_1' = -x_1 \cdot \sin \varphi_1 + z_1 \cdot \cos \varphi_1 \end{cases}$$

$$\mathbf{T}_{11}'_{rot} = \begin{bmatrix} \cos \varphi_1 & 0 & \sin \varphi_1 & 0 \\ 0 & 1 & 0 & 0 \\ -\sin \varphi_1 & 0 & \cos \varphi_1 & 0 \\ 0 & 0 & 0 & 1 \end{bmatrix}$$



Translation

$$\begin{cases} x_1' = x_1 \\ y_1' = y_1 + h_{Y1} \cdot \varphi_1 \\ z_1' = z_1 \end{cases}$$

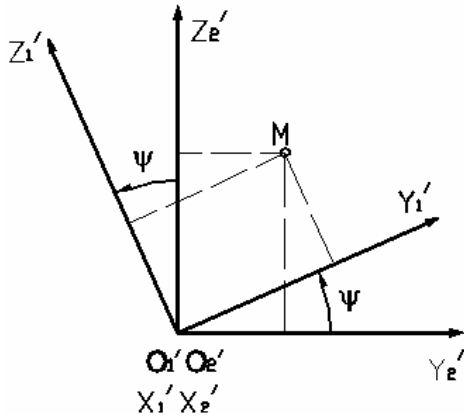
$$\mathbf{T}_{11}'_{trans} = \begin{bmatrix} 1 & 0 & 0 & 0 \\ 0 & 1 & 0 & h_{Y1} \cdot \varphi_1 \\ 0 & 0 & 1 & 0 \\ 0 & 0 & 0 & 1 \end{bmatrix}$$

Picture 3.

$$\mathbf{T}_{11}' = \mathbf{T}_{11}'_{rot} \cdot \mathbf{T}_{11}'_{trans}$$

$$\mathbf{T}_{11}' = \begin{bmatrix} \cos \varphi_1 & 0 & \sin \varphi_1 & 0 \\ 0 & 1 & 0 & h_{Y1} \cdot \varphi_1 \\ -\sin \varphi_1 & 0 & \cos \varphi_1 & 0 \\ 0 & 0 & 0 & 1 \end{bmatrix} \quad (5.)$$

Transformation $\mathbf{T}_{1'2}'$



Picture 4.

$$S_1' \rightarrow S_2'$$

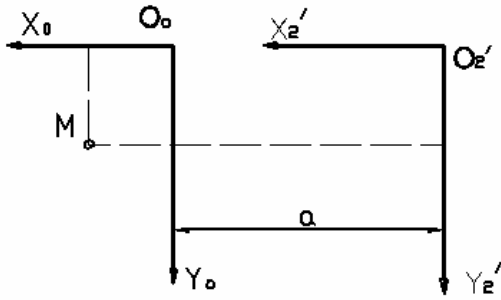
Rotation whit $\psi = \text{const.}$

$$S_2' = T_{1'2'} \cdot S_1'$$

$$\begin{cases} x_2' = x_1' \\ y_2' = y_1' \cdot \cos \psi + z_1' \cdot \sin \psi \\ z_2' = -y_1' \cdot \sin \psi + z_1' \cdot \cos \psi \end{cases}$$

$$T_{1'2'} = \begin{bmatrix} 1 & 0 & 0 & 0 \\ 0 & \cos \psi & \sin \psi & 0 \\ 0 & -\sin \psi & \cos \psi & 0 \\ 0 & 0 & 0 & 1 \end{bmatrix} \quad (6.)$$

Transformation $T_{2'o}$



Picture 5.

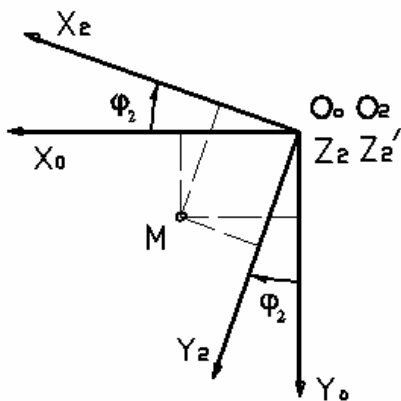
$$S_2' \rightarrow S_0$$

Translation whit distance between axis "a"

$$S_0 = T_{2'o} \cdot S_2'$$

$$\begin{cases} x_0 = x_2' + a \\ y_0 = y_2' \\ z_0 = z_2' \end{cases} \quad T_{2'o} = \begin{bmatrix} 1 & 0 & 0 & a \\ 0 & 1 & 0 & 0 \\ 0 & 0 & 1 & 0 \\ 0 & 0 & 0 & 1 \end{bmatrix} \quad (7.)$$

Transformation T_{02}



Picture 6.

$$S_0 \rightarrow S_2$$

Rotation whit φ_2

$$S_2 = T_{02} \cdot S_0$$

$$\begin{cases} x_2 = x_0 \cdot \cos \varphi_2 + y_0 \cdot \sin \varphi_2 \\ y_2 = -x_0 \cdot \sin \varphi_2 + y_0 \cdot \cos \varphi_2 \\ z_2 = z_0 \end{cases}$$

$$T_{02} = \begin{bmatrix} \cos \varphi_2 & \sin \varphi_2 & 0 & 0 \\ -\sin \varphi_2 & \cos \varphi_2 & 0 & 0 \\ 0 & 0 & 1 & 0 \\ 0 & 0 & 0 & 1 \end{bmatrix} \quad (8.)$$

Calculating the transformations matrixes T_{12} and $T_{1'2'}$ the following result obtain:

$$\mathbf{T}_{12} = \mathbf{T}_{11}' \cdot \mathbf{T}_{1'2}' \cdot \mathbf{T}_{2'o} \cdot \mathbf{T}_{02}$$

$\mathbf{T}_{12} =$

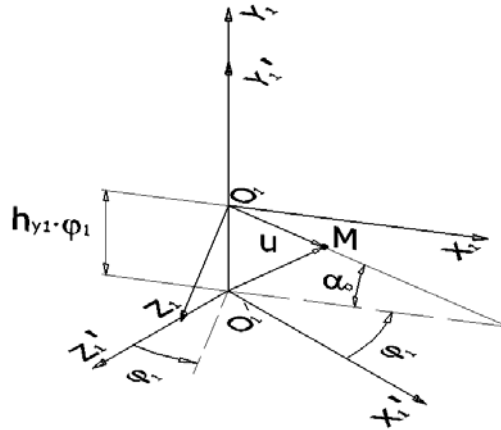
$$\begin{bmatrix} \cos\varphi_1 \cdot \cos\varphi_2 + \sin\varphi_1 \cdot \sin\psi \cdot \sin\varphi_2 & \cos\varphi_1 \cdot \sin\varphi_2 - \sin\varphi_1 \cdot \sin\psi \cdot \cos\varphi_2, & \sin\varphi_1 \cdot \cos\psi & \cos\varphi_1 \cdot a \\ -\cos\psi \cdot \sin\varphi_2 & \cos\psi \cdot \cos\varphi_2 & \sin\psi & h_{Y1} \cdot \varphi_1 \\ -\sin\varphi_1 \cdot \cos\varphi_2 + \cos\varphi_1 \cdot \sin\psi \cdot \sin\varphi_2 & -\sin\varphi_1 \cdot \sin\varphi_2 - \cos\varphi_1 \cdot \sin\psi \cdot \cos\varphi_2 & \cos\varphi_1 \cdot \cos\psi & -\sin\varphi_1 \cdot a \\ 0 & 0 & 0 & 1 \end{bmatrix} \quad (9.)$$

$$\mathbf{T}_{1'2}' = \mathbf{T}_{1'2}' \cdot \mathbf{T}_{2'o} \cdot \mathbf{T}_{02}$$

$$\mathbf{T}_{1'2}' = \begin{bmatrix} \cos\varphi_2 & \sin\varphi_2 & 0 & a \\ -\cos\psi \cdot \sin\varphi_2 & \cos\psi \cdot \cos\varphi_2 & \sin\psi & 0 \\ \sin\psi \cdot \sin\varphi_2 & -\sin\psi \cdot \cos\varphi_2 & \cos\psi & 0 \\ 0 & 0 & 0 & 1 \end{bmatrix} \quad (10.)$$

4. EQUATION OF THE WORM

In case of the Archimedes worm, his equations determine in $O_1'x_1'y_1'z_1'$ coordinate system.



Picture 7.

The equation of the right surface of the worm in concordance with the Picture 7:

$$\begin{cases} x' = u \cdot \cos\alpha_0 \cdot \sin\varphi_1 \\ y' = h_{Y1} \cdot \varphi_1 - u \cdot \sin\alpha_0 \\ z' = u \cdot \cos\alpha_0 \cdot \cos\varphi_1 \end{cases} \text{ in matrix format } G = \begin{bmatrix} x' \\ y' \\ z' \\ 1 \end{bmatrix} \text{ or } G = \begin{bmatrix} u \cdot \cos\alpha_0 \cdot \sin\varphi_1 \\ h_{Y1} \cdot \varphi_1 - u \cdot \sin\alpha_0 \\ u \cdot \cos\alpha_0 \cdot \cos\varphi_1 \\ 1 \end{bmatrix} \quad (11.)$$

5. EQUATION OF THE WORM WHEEL

Perform the transformations of the equations from his coordinate system in the worm wheel coordinate system we obtain the equation of the worm wheel. The equation of transformation in vector form has a following:

$$\overline{r_2} = T'_{12} \cdot \overline{r_1}, \text{ and in matrix form } \begin{bmatrix} x_2 \\ y_2 \\ z_2 \\ 1 \end{bmatrix} = T'_{12} \cdot \begin{bmatrix} x_1 \\ y_1 \\ z_1 \\ 1 \end{bmatrix} \quad (12.)$$

Where: r_2, r_1 - the positional vectors of the “G” generator of the worm.

Replays the equations (10.) and (11.) in (12.) are calculable the mathematic equations of the worm wheel in the $O_2x_2y_2z_2$ coordinate system generated by the ZA type worm.

$$\begin{bmatrix} x_2 \\ y_2 \\ z_2 \\ 1 \end{bmatrix} = \begin{bmatrix} \cos\varphi_2 & \sin\varphi_2 & 0 & a \\ -\cos\psi \cdot \sin\varphi_2 & \cos\psi \cdot \cos\varphi_2 & \sin\psi & 0 \\ \sin\psi \cdot \sin\varphi_2 & -\sin\psi \cdot \cos\varphi_2 & \cos\psi & 0 \\ 0 & 0 & 0 & 1 \end{bmatrix} \cdot \begin{bmatrix} u \cdot \cos\alpha_0 \cdot \sin\varphi_1 \\ h_{Y1} \cdot \varphi_1 - u \cdot \sin\alpha_0 \\ u \cdot \cos\alpha_0 \cdot \cos\varphi_1 \\ 1 \end{bmatrix} \quad (13.)$$

$$\begin{bmatrix} x_2 \\ y_2 \\ z_2 \\ 1 \end{bmatrix} = \begin{bmatrix} \cos\varphi_2 \cdot u \cdot \cos\alpha_0 \cdot \sin\varphi_1 + \sin\varphi_2 \cdot (h_{Y1} \cdot \varphi_1 - u \cdot \sin\alpha_0) + a \\ -\cos\psi \cdot \sin\varphi_2 \cdot u \cdot \cos\alpha_0 \cdot \sin\varphi_1 + \cos\psi \cdot \cos\varphi_2 \cdot (h_{Y1} \cdot \varphi_1 - u \cdot \sin\alpha_0) + \sin\psi \cdot u \cdot \cos\alpha_0 \cdot \cos\varphi_1 \\ \sin\psi \cdot \sin\varphi_2 \cdot u \cdot \cos\alpha_0 \cdot \sin\varphi_1 - \sin\psi \cdot \cos\varphi_2 \cdot (h_{Y1} \cdot \varphi_1 - u \cdot \sin\alpha_0) + \cos\psi \cdot u \cdot \cos\alpha_0 \cdot \cos\varphi_1 \\ 1 \end{bmatrix} \quad (14.)$$

The equations define the left surface of the internal worm wheel generated by the worm right surface whit the left hand thread.

To obtain the right surface of the internal worm wheel the α_0 muss to modify in $-\alpha_0$

The equation for the right hand thread is obtained modified the h_{Y1} coefficient in $-h_{Y1}$

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